

Cirriculum Vitae

PERSONAL INFORMATION

name **Ing. arch. MgA. Magdalena Nováková**
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EDUCATION

2013 – 2016 master degree, **Academy of Performing Arts in Prague, Theatre Faculty – production design**, Praha 1
2011 – 2014 master degree, **Czech technical university in Prague, Faculty of Architecture – architecture and urbanism**, Praha 6
2011 – 2012 program Erasmus, **Universita' IUAV di Venezia, Venice**, Italy
2008 – 2011 bachelor degree, **Czech technical university in Prague, Faculty of Architecture – architecture and urbanism**, Praha 6

WORK EXPERIENCE

2017 - 2018 **CARNIVAL ROW series, season 1, (assistant artdirector)**, production designer: Francois Seguin, Frank Walsh, production: Stilling films
2017 **OPHELIA feature film, (set designer)**, production designer David Warren, production: Stilling films
2017 **CATCHER WAS A SPY feature film, (set designer)**, production designer Luciana Arighi, production: Czech Anglo production
2016 **KNIGHTFALL series, season 1,(set designer)**, production designer Ondřej Nekvasil, production: Stilling films
2016 **SPARK – pilote episode, (set designer)**, production designer Michael Z. Hannan, production Stilling films
2015 **UNDERWORLD: BLOOD WARS feature film, (set designer)**, production designer Ondřej Nekvasil, production: Stilling films
2016 music video **EKTOR – VODSKOK, (production designer)**, production CINQ visuals
2015 advertising spot **KNIHA ZLÍN – EDIČNÍ PLÁN, (production designer)**, production Lucie Jánová
2014 music video **LIPO - MĚSTO CO SPÍ, (production designer)**, production CINQ visuals
2014 short movie **LIARS, (production designer)**, school project UTB Zlín
2014 short movie **FATHER, (production designer)**, school project UTB Zlín
2014 – 2015 **junior architect at ILEX design**, Ing.arch. Josef Smutný
2013 – 2014 **architect intern at Mackovič architecture**, Ing. arch. Jan Mackovič
2012 **architect intern at Miroslav Vavřina studio**, MgA. Miroslav Vavřina

LANGUAGES

mother tongue **Czech**
other **English** – advanced
Italian – advanced
German – beginner

TECHNICAL SKILLS

software Autodesk AutoCAD Architecture, Autodesk 3DS studio Max, Adobe Photoshop, Adobe Indesign, Graphisoft ArchiCAD, Artlantis, Google Sketch-up, MS Office